

Enran

CHARACTER NAME

Cleric 4
CLASS & LEVEL

Braste84
PLAYER NAME

Protector Aasimar
RACE

Acolyte
BACKGROUND

(Milestone)
EXPERIENCE POINTS

STRENGTH

+1

13

DEXTERITY

+0

10

CONSTITUTION

+2

14

INTELLIGENCE

+0

10

WISDOM

+4

18

CHARISMA

+1

12

- +1 Strength
- +0 Dexterity
- +2 Constitution
- +0 Intelligence
- +6 Wisdom
- +3 Charisma

Saving Throw Modifiers

SAVING THROWS

- +0 Acrobatics DEX
- +4 Animal Handling WIS
- +0 Arcana INT
- +1 Athletics STR
- +1 Deception CHA
- +0 History INT
- +6 Insight WIS
- +1 Intimidation CHA
- +0 Investigation INT
- +6 Medicine WIS
- +0 Nature INT
- +4 Perception WIS
- +1 Performance CHA
- +3 Persuasion CHA
- +2 Religion INT
- +0 Sleight of Hand DEX
- +0 Stealth DEX
- +4 Survival WIS
- _____
- _____
- _____

SKILLS

+0
INITIATIVE

ARMOR
18
CLASS

Resistances - Necrotic,
Radiant

DEFENSES

INSPIRATION

+2
PROFICIENCY BONUS

ABILITY SAVE DC

30 ft. (Walking)
SPEED

Max HP Current HP Temp HP
31 --
HIT POINTS

Total 4d8
HIT DICE

SUCCESSES FAILURES DEATH SAVES

=== ARMOR ===
Heavy Armor, Light Armor, Medium Armor, Shields

=== WEAPONS ===
Simple Weapons

=== LANGUAGES ===
Celestial, Common, Elvish, Halfling

PROFICIENCIES & LANGUAGES

=== ACTIONS ===

Standard Actions

Attack, Cast a Spell, Dash, Disengage, Dodge, Help, Hide, Ready, Search, Use an Object, Opportunity Attack, Grapple, Shove, Improve, Two-Weapon Fighting, Interact with an Object

Healing Hands • 1 / Long Rest

Once per long rest as an action, touch a creature and restore 4 hit points.

Radiant Soul • 1 / Long Rest

[3rd] Once per long rest as an action, you can transform, gaining glimmering eyes and two incorporeal wings. For 1 minute or until you end it as a bonus action, you have a flying speed (30 ft.) and

once per turn you can have one attack or spell deal 4 in additional radiant damage to one target.

=== SPECIAL ===

Channel Divinity • 1 / Short Rest

You can channel divine energy to fuel magical effects a number of times per short rest.

ACTIONS

14

PASSIVE WISDOM (PERCEPTION)

16

PASSIVE WISDOM (INSIGHT)

10

PASSIVE INTELLIGENCE (INVESTIGATION)

Darkvision 60 ft.

SENSES

| NAME | HIT | DAMAGE/TYPE | NOTES |
|-----------------|-----|-------------------|----------------------------------------------------------------|
| Crossbow, light | +2 | 1d8 Piercing | Simple, Ammunition, Loading, Range, Two-Handed, Range (80/320) |
| Mace | +3 | 1d6+1 Bludgeoning | Simple |
| Unarmed Strike | +3 | 2 Bludgeoning | |
| | | | |
| | | | |
| | | | |

WEAPON ATTACKS & CANTRIPS

Enran

CHARACTER NAME

| | | | | |
|--------------|-----------|--------|--------|--------|
| male | 26 | Medium | | |
| GENDER | AGE | SIZE | HEIGHT | WEIGHT |
| Neutral Good | Lathander | white | white | white |
| ALIGNMENT | FAITH | SKIN | EYES | HAIR |

CHARACTER APPEARANCE

ALLIES & ORGANIZATIONS

I am tolerant of other faiths and respect the worship of other gods.

PERSONALITY TRAITS

Nothing can shake my optimistic

IDEALS

Charity. I always try to help those in need, no matter what the personal cost. (Good)

BONDS

Everything I do is for the common people.

FLAWS

CHARACTER BACKSTORY

ADDITIONAL NOTES

Cleric

SPELLCASTING CLASS

WIS

SPELLCASTING ABILITY

14

SPELL SAVE DC

+6

SPELL ATTACK BONUS

| PREP SPELL NAME | SOURCE | SAVE/ATK | TIME | RANGE | COMP | DURATION | PAGE REF | NOTES |
|---------------------------------------------------------|--------------------------|--------------|----------|-----------------------|-------|---------------------------------|----------|------------------------------|
| === CANTRIPS === | | (At Will) | | | | | | |
| <input type="radio"/> Sacred Flame | Cleric | DEX 14 | 1A | 60 ft. | V,S | Instantaneous | PHB 272 | V/S |
| <input type="radio"/> Word of Radiance | Cleric | CON 14 | 1A | 5 ft. | V,M | Instantaneous | XGtE 171 | V/M |
| <input type="radio"/> Mending | Cleric | -- | 1m | Touch | V,S,M | Instantaneous | PHB 259 | V/S/M |
| <input type="radio"/> Light | Light Bearer | DEX 11 | 1A | Touch/20 ft. Sphere | V,M | 1 hour | PHB 255 | D: 1h, 20 ft. Sphere, V/M |
| === 1st LEVEL === | | 4 Slots OOOO | | | | | | |
| <input type="radio"/> Detect Magic [R]<C> | Cleric | -- | 1A | Self/30 ft. Sphere | V,S | Concentration, up to 10 minutes | PHB 231 | D: 10m, 30 ft. Sphere, V/S |
| <input type="radio"/> Guiding Bolt | Cleric | +6 | 1A | 120 ft. | V,S | 1 round | PHB 248 | D: 1Rnd, V/S |
| <input type="radio"/> Shield of Faith <C> | Cleric | -- | 1BA | 60 ft. | V,S,M | Concentration, up to 10 minutes | PHB 275 | D: 10m, V/S/M |
| <input type="radio"/> Healing Word | Cleric | -- | 1BA | 60 ft. | V | Instantaneous | PHB 250 | V |
| <input type="radio"/> Bless <C> | Cleric (Always Prepared) | -- | 1A | 30 ft. | V,S,M | Concentration, up to 1 minute | PHB 219 | D: 1m, V/S/M |
| <input type="radio"/> Cure Wounds | Cleric (Always Prepared) | -- | 1A | Touch | V,S | Instantaneous | PHB 230 | V/S |
| <input type="radio"/> Bane <C> | Cleric | CHA 14 | 1A | 30 ft. | V,S,M | Concentration, up to 1 minute | PHB 216 | D: 1m, V/S/M |
| <input type="radio"/> Command | Cleric | WIS 14 | 1A | 60 ft. | V | 1 round | PHB 223 | D: 1Rnd, V |
| <input type="radio"/> Create or Destroy Water | Cleric | -- | 1A | 30 ft./30 ft. Cube | V,S,M | Instantaneous | PHB 229 | 30 ft. Cube, V/S/M |
| <input type="radio"/> Detect Evil and Good <C> | Cleric | -- | 1A | Self/30 ft. Sphere | V,S | Concentration, up to 10 minutes | PHB 231 | D: 10m, 30 ft. Sphere, V/S |
| <input type="radio"/> Detect Poison and Disease [R]<C> | Cleric | -- | 1A + 10m | Self/30 ft. Sphere | V,S,M | Concentration, up to 10 minutes | PHB 231 | D: 10m, 30 ft. Sphere, V/S/M |
| <input type="radio"/> Inflict Wounds | Cleric | +6 | 1A | Touch | V,S | Instantaneous | PHB 253 | V/S |
| <input type="radio"/> Protection from Evil and Good <C> | Cleric | -- | 1A | Touch | V,S,M | Concentration, up to 10 minutes | PHB 270 | D: 10m, V/S/M |
| <input type="radio"/> Purify Food and Drink [R] | Cleric | -- | 1A + 10m | 10 ft./5 ft. Sphere | V,S | Instantaneous | PHB 270 | 5 ft. Sphere, V/S |
| <input type="radio"/> Sanctuary | Cleric | WIS 14 | 1BA | 30 ft. | V,S,M | 1 minute | PHB 272 | D: 1m, V/S/M |
| <input type="radio"/> Ceremony [R] | Cleric | -- | 1h + 10m | Touch | V,S,M | Instantaneous | XGtE 151 | V/S/M |
| === 2nd LEVEL === | | 3 Slots OOO | | | | | | |
| <input type="radio"/> Prayer of Healing | Cleric | -- | 10m | 30 ft. | V | Instantaneous | PHB 267 | V |
| <input type="radio"/> Aid | Cleric | -- | 1A | 30 ft. | V,S,M | 8 hours | PHB 211 | D: 8h, V/S/M |
| <input type="radio"/> Lesser Restoration | Cleric (Always Prepared) | -- | 1A | Touch | V,S | Instantaneous | PHB 255 | V/S |
| <input type="radio"/> Spiritual Weapon | Cleric (Always Prepared) | +6 | 1BA | 60 ft. | V,S | 1 minute | PHB 278 | D: 1m, V/S |
| <input type="radio"/> Augury [R] | Cleric | -- | 11m | Self | V,S,M | Instantaneous | PHB 215 | V/S/M |
| <input type="radio"/> Blindness/Deafness | Cleric | CON 14 | 1A | 30 ft. | V | 1 minute | PHB 219 | D: 1m, V |
| <input type="radio"/> Calm Emotions <C> | Cleric | CHA 14 | 1A | 60 ft./20 ft. Sphere | V,S | Concentration, up to 1 minute | PHB 221 | D: 1m, 20 ft. Sphere, V/S |
| <input type="radio"/> Continual Flame | Cleric | -- | 1A | Touch | V,S,M | Until dispelled | PHB 227 | D: Until Dispelled, V/S/M |
| <input type="radio"/> Enhance Ability <C> | Cleric | -- | 1A | Touch | V,S,M | Concentration, up to 1 hour | PHB 237 | D: 1h, V/S/M |
| <input type="radio"/> Find Traps | Cleric | -- | 1A | 120 ft. | V,S | Instantaneous | PHB 241 | V/S |
| <input type="radio"/> Gentle Repose [R] | Cleric | -- | 1A + 10m | Touch | V,S,M | 10 days | PHB 245 | D: 10d, V/S/M |
| <input type="radio"/> Hold Person <C> | Cleric | WIS 14 | 1A | 60 ft. | V,S,M | Concentration, up to 1 minute | PHB 251 | D: 1m, V/S/M |
| <input type="radio"/> Locate Object <C> | Cleric | -- | 1A | Self | V,S,M | Concentration, up to 10 minutes | PHB 256 | D: 10m, V/S/M |
| <input type="radio"/> Protection from Poison | Cleric | -- | 1A | Touch | V,S | 1 hour | PHB 270 | D: 1h, V/S |
| <input type="radio"/> Silence [R]<C> | Cleric | -- | 1A + 10m | 120 ft./20 ft. Sphere | V,S | Concentration, up to 10 minutes | PHB 275 | D: 10m, 20 ft. Sphere, V/S |
| <input type="radio"/> Warding Bond | Cleric | -- | 1A | Touch | V,S,M | 1 hour | PHB 287 | D: 1h, V/S/M |
| <input type="radio"/> Zone of Truth | Cleric | CHA 14 | 1A | 60 ft./15 ft. Sphere | V,S | 10 minutes | PHB 289 | D: 10m, 15 ft. Sphere, V/S |

SPELLS